

Judging Refresher

Chair deductions

0.2 Incorrect clothing

0.3 Abuse of warm up (>30 seconds per shot)

Time to start:

- >60 seconds 0.2
- >90 seconds 0.4
- >120 seconds 0.6
- >180 seconds Disqualification

0.6 coaching on the competition floor

2.0 completing more than 10 moves (irrespective of how many)

0.4 synchro partners mismatching out-bounce/stopping

Form deductions

These are now the responsibility of the form judges not the chair!

End deductions

0.1 uncontrolled out-bounce

0.1-0.2 instability

0.5 touching bed with 1 or 2 hands after landing

1.0 falling

0.5 touching or stepping onto anything not the trampoline bed

1.0 leaving the trampoline area

In addition, unlike FIG rules, not meeting the requirements of a set routine, 1.0 will be deducted from each execution judge per missing element and 1.0 will be deducted from each execution judge for repetition of an element in a set routine

General move deductions (max 0.5)

0.0-0.1 Position of arms

0.0-0.2 Position of legs
 -includes bent knees, un-pointed toes, legs apart

0.0-0.2 Position of body

0.0-0.3 Opening out/absence of

0.0-0.2 Piking down once opened out

0.0-0.3 tucking down once opened out

0.0-0.1 twist completion after 3 O'clock

Difficulty judges

2.0 will be deducted for not meeting the requirements of the voluntary routine

If the voluntary routine exceeds the maximum tariff, the tariff is capped at the maximum

Horizontal replacement

