

## Scottish Student Archery League Rules

Updated September 2023

This document provides guidelines for the SSS Archery League, with information on entries, format and the awarding of medals.

### 1. League Format

The SSS League, in its current format, comprises of Five Matches: three Portsmouth Rounds, one Worcester and one WA18. Every year the SS Archery Development Group will meet with the SSS Captains at the final event of the season to agree on the order of these rounds, however it is generally expected that the first League Match will be a Portsmouth Round and the last League Match will be the WA18 Round.

The League Matches are hosted at different locations and clubs are allocated to each League Match based on geographical location and club size in order to best spread the number of archers taking part.

### 2. Eligibility

All archers must be a fully matriculated student with an Institution of Higher Education in Scotland as per the [SSS Terms and Conditions](#).

All archers on a team where possible must be from the same Higher Educational Institution. If players from other institutions are unable to form a full team, then they may play on behalf of another institution provided they have received permission from the relevant sports unions. This will include the formation of mixed teams within the league.

### 3. Entries and Teams

#### a) Composition

Each club has an allocation of 10 entries to each League Match and how they allocate space is entirely down to the individual club therefore competitors can vary from match to match. Senior Teams will be made up of 4 archers and Novice Teams of 3 archers. Compounds teams will be made up of 2 archers for both Senior and Novice.

#### b) Scores

Senior Teams scores will be made up of the 4 highest Senior scores (Recurve, Barebow or Longbow) on the day of each League Match and, likewise, the 3 highest Novice (Recurve, Barebow or Longbow) scores for the Novice Team. In cases where a Novice scores higher than one of the 4 highest senior scores for their club, the Novice score will be included for the senior team. Archers' individual scores will also be counted towards their overall SSS League Ranking.

c) 10 Person Teams

If a club is unable to find ten archers for the one-week Playwaze deadline, but has a minimum of six, they must enter those archers on Playwaze by the deadline. Teams in this situation may then add additional archers to their team to fill the ten team spaces via the Substitution Process. These additional entries must be submitted to the Scottish Student Sport Archery Chair from the Club President/Captain five days prior to the match, by 5pm. Additional archer entries must include name, AGB number, gender, level, and bow style.

d) Substitution Process

Up to three substitute archers may be entered on Playwaze at the same time as team submission. These archers must be entered under the "Substitution Archers" heading, after the initial ten team members have been submitted. Substitute archer submission must include name, bow style, experience level, and gender.

The substitution of one team member for a substitute archer must be confirmed five days in advance of the event if they are of different bow styles and/or experience level, by 5pm. If they are the same bow style/ experience level, a substitution can be made up to 2 days in advance of the event by 5pm.

#### 4. Event Location Substitution Process

Every club within the SSS is allocated to a date and location for each of the competition events, however some clubs may wish to switch location due exceptional circumstances i.e. transport or date. Clubs should notify the Archery Chair of their intention to swap locations at least 2 days in advance of the event by 5pm. If the venue capacity can accommodate a swap then this will be confirmed prior to the Target List being produced, however a switch cannot be guaranteed. The SSS Development Group will endeavour to accommodate every club and individual archer's requests however clubs should aim to attend competitions as per the Competition Schedule.

#### 5. Late Entries

In the event of a club missing the Playwaze deadline, they may still bring a competition team of up to five archers to the match. The names, bow style, and experience level must be confirmed five days in advance of the event by 5pm. The club may bring up to 5 more non-competing archers, depending on hall space. This will be left to the discretion of the SSA Chair. No late entries will be accepted after this.

#### 6. Target List

The target list will be created and released by the SSA committee 1 day prior to the event, after all substitutions have been confirmed.

## 7. Host Clubs

Host clubs will be provided a guidance document to help them secure the required equipment and competition standards for the competition. This document holds more detail, however there are two key areas of importance:

a) Bosses

Clubs must confirm number of bosses available to use at the event to the SSA committee at least 1 week prior to the event

b) Target Faces

Clubs are responsible for providing unused target faces on the day of the event. Please check the competition style prior to purchase of faces. Target expenses can be claimed back in one of two ways:

Option 1:

Host club orders exact number of recommended target faces prior to event. Host club submits a SSS Expenses Claim Form for exact number of faces ordered along with receipt to [finance@scottishstudentsport.com](mailto:finance@scottishstudentsport.com). Please CC in [scotstuarchery@outlook.com](mailto:scotstuarchery@outlook.com)

Option 2

Host club bulk orders target faces for club use and SSS use at the start of a semester/academic year. Host club submits a SSS Expenses Claim Form along with receipt of the bulk order to [finance@scottishstudentsport.com](mailto:finance@scottishstudentsport.com). Please CC in [scotstuarchery@outlook.com](mailto:scotstuarchery@outlook.com).

Expenses to be claimed based on costs for recommended number of faces needed for each match as listed in [Appendix 1](#)

To request a copy of the SSS Expenses Claim Form, please contact the Archery Chair on [scotstuarchery@outlook.com](mailto:scotstuarchery@outlook.com). Deadline for target expense claims is **May 1st, 2024**.

## 8. Scores and Results

At the end of each Match, archers will be awarded points based on their position that day i.e. 1<sup>st</sup> place = 15 points, 2<sup>nd</sup> place = 14 points, 3<sup>rd</sup> place = 13 points, and so on. On completion of all the League Matches, every archers' top 3 points (placements) will be totalled and ranked accordingly to determine the league medallists. In the event of a tie, the highest Portsmouth score is used – if tied again the number of golds are compared, then next highest score and so on.

Results are collated and checked by the members of the SS Archery Development Group and published within one week of each League Match.

## 9. Match Day

Please come prepared in sensible clothing to all SSA events. Blue denim allowed. Anyone who may require additional back stop should bring some as not all host clubs can provide any. Some matches will be shot in straw bosses instead of foam so be prepared with arrow puller/ lubricant if required.

## Appendix 1 – Target Face Quantities

*PLEASE NOTE: Quantities listed below are based on full matches. Clubs hosting only one half of a league match please divide by 2*

Faces	Quantity per Full Match
League – Portsmouth faces	40
League – Portsmouth faces (3 spot)	12
League – Worcester faces	75
League – Worcester faces (5 spot)	10
Indoor/League – FITA 18 faces	40
Indoor/League – FITA 18 faces (3 spot)	16
Indoor H2H – Portsmouth faces	10
Indoor H2H – Portsmouth faces (3 spot)	30
Indoor H2H – Hit and Miss	10

Faces	Quantity per Full Match	Price per Face	Total Price
League – Portsmouth faces	40	0.54	21.6
League – Portsmouth faces (3 spot)	12	0.69	8.28
League – Worcester faces	75	0.4	30
League – Worcester faces (5 spot)	10	0.6	6
Indoor/League – FITA 18 faces	40	0.25	10
Indoor/League – FITA 18 faces (3 spot)	16	0.25	4
Indoor H2H – Portsmouth faces	10	0.54	5.4
Indoor H2H – Portsmouth faces (3 spot)	30	0.69	20.7
Indoor H2H – Hit and Miss	10	0.78	7.8